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# Violet Viveiros

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## EDUCATION

**Drexel University, Philadelphia, PA** - *B.S. in Game Design & Production*

Anticipated Graduation: June 2023

## SKILLS

Unity, C#, Maya, Photoshop, Illustrator, Premiere Pro, Wordpress, Yoast SEO, Zendesk

## EXPERIENCE

**Annapurna Interactive, Los Angeles, CA** - *Community Moderator* February 2020 to Present

- Keep community spaces positive and free of fraud
- Stay abreast of relevant events and schedule
- Answer any and all questions that players have
- Leading by example to foster a tight-knit and welcoming environment

**Digital Janitors, Drexel University** - *Narrative Designer* Autumn 2019 to Present

- Developed and released a commercial game in the style of an old PC OS
- Lead the narrative design and writing of the project
- Tweaked feel and flow to insure high quality gameplay

**Mediakraft, Warsaw, PL** - *Content Writer* March to September 2021

- Wrote over 30 historical scripts averaging 2000-3000 words per script
- Curated content for an audience of 100k+
- Performed independent research into assigned projects

**Highnoon.gg, Remote Work** - *Staff Writer* October 2018 to March 2020

- Conceive content plans for specific audiences
- Interface with public relations of Blizzard and team organizations
- Track down sources and interview players
- Arranged coverage of the Grand Finals event
- Deliver strong social media coverage of the event to drive traffic to the site

**WB Games Boston, Needham, MA** - *Customer Service Agent* July to September 2019

- Responded to emails with players of Game of Thrones: Conquest via Zendesk
- Recognized when major gameplay issues arose
- Properly escalated issues along the production pipeline
- Learned industry standard office practices actively on the job